

Starting Weapons & Armor				
1d12	Weapon	Armor	Shield	Helmet
1	Light	Light	1:6	2:6
2	Light	Balanced	1:6	2:6
3	Light	Heavy	1:6	2:6
4	Light	None	2:6	1:6
5	Balanced	Light	1:6	2:6
6	Balanced	Balanced	1:6	2:6
7	Balanced	Heavy	1:6	2:6
8	Balanced	None	2:6	1:6
9	Heavy	Light	N/A	2:6
10	Heavy	Balanced	N/A	2:6
11	Heavy	Heavy	N/A	2:6
12	Heavy	None	N/A	3:6